

LOC	OBJECT CODE	ADDR1	ADDR2	STMT
				2 *
				3 *****
				4 *
				5 *Testcase str-001-cksm
				6 * Test cases for variations on the CKSM (Checksum) instruction.
				7 *
				8 *****
				9 *
				10 * str-001-cksm.asm
				11 *
				12 * Created and placed into the public domain 2018-12-30 by Bob Polmanter
				13 * Remove runtest *Compare dependency on 2022-03-08 by Fish
				14 *
				15 * The CKSM instruction is tested against the definition in the
				16 * z/Architecture Principles of Operation, SA22-7832.
				17 *
				18 * Test data is assembled into this program, and some test data is
				19 * generated by this program. The program itself verifies the resulting
				20 * status of registers and condition codes via simple CLC comparison.
				21 *
				22 *
				23 *
				24 * Tests performed with CKSM (Checksum):
				25 *
				26 * 1. Checksum; 2nd operand does not cross page boundary,
				27 * length is a multiple of 4.
				28 * 2. Checksum; 2nd operand does not cross page boundary,
				29 * length is NOT a multiple of 4.
				30 * 3. Checksum; 2nd operand fully crosses page boundary,
				31 * length is a multiple of 4.
				32 * 4. Checksum; 2nd operand fully crosses page boundary,
				33 * length is NOT a multiple of 4.
				34 * 5. Checksum; 2nd operand ends on page boundary,
				35 * length is a multiple of 4.
				36 * 6. Checksum; 2nd operand ends on page boundary,
				37 * length is NOT a multiple of 4.
				38 * 7. Checksum; 2nd operand ends on page boundary+2,
				39 * length is a multiple of 4.
				40 * 8. Checksum; 2nd operand ends on page boundary+2,
				41 * length is NOT a multiple of 4.
				42 * 9. Checksum; 2nd operand crosses multiple pages
				43 *
				44 * NOTE: the variation between lengths with a multiple of 4 and
				45 * not a multiple of 4 is to test the conceptual adding of
				46 * zero values to complete the checksum with 4-byte elements
				47 * as described in the Principles of Operation.
				48 *
				49 *****
				50 *
				51 *
		00000000	0000088F	52 CKSM001 START 0
		00000000	00000001	53 STRTLABL EQU *

LOC	OBJECT CODE	ADDR1	ADDR2	STMT
				83 *****
				84 *
				85 * Main program.
				86 *
000001E0		000001E0	00000200	87 ORG STRTLABL+X'200'
00000200				88 START DS 0H
				89 *
				90 *
				91 *****
				92 * TEST 1 * No page boundary crossed; len=multiple of 4
				93 *****
				94 *
00000200	4120 F700		00000700	95 LA R2,TDATA1 -> buffer to checksum
00000204	4130 0010		00000010	96 LA R3,16 Length
00000208	4D90 F318		00000318	97 BAS R9,CHECKSUM compute
0000020C	9013 F800		00000800	98 STM R1,R3,RESULT1 Save test result regs
				99 *
				100 *****
				101 * TEST 2 * No page boundary crossed; len=NOT multiple of 4
				102 *****
				103 *
00000210	4120 F700		00000700	104 LA R2,TDATA1 -> buffer to checksum
00000214	4130 000D		0000000D	105 LA R3,13 Length
00000218	4D90 F318		00000318	106 BAS R9,CHECKSUM compute
0000021C	9013 F810		00000810	107 STM R1,R3,RESULT2 Save test result regs
				108 *
				109 *****
				110 * TEST 3 * Page boundary crossed; len=multiple of 4
				111 *****
				112 *
00000220	5820 F710		00000710	113 L R2,BOUND1 -> where to place the buffer
00000224	D20F 2000 F700	00000000	00000700	114 MVC 0(16,R2),TDATA1 Move data across boundary
0000022A	4130 0010		00000010	115 LA R3,16 Length
0000022E	4D90 F318		00000318	116 BAS R9,CHECKSUM compute
00000232	9013 F820		00000820	117 STM R1,R3,RESULT3 Save test result regs
				118 *
				119 *****
				120 * TEST 4 * Page boundary crossed; len=NOT multiple of 4
				121 *****
				122 *
00000236	5820 F710		00000710	123 L R2,BOUND1 -> where to place the buffer
0000023A	D20F 2000 F700	00000000	00000700	124 MVC 0(16,R2),TDATA1 Move data across boundary
00000240	4130 000D		0000000D	125 LA R3,13 Length
00000244	4D90 F318		00000318	126 BAS R9,CHECKSUM compute
00000248	9013 F830		00000830	127 STM R1,R3,RESULT4 Save test result regs
				128 *
				129 *****
				130 * TEST 5 * Operand ends on a page boundary; len=multiple of 4
				131 *****
				132 *
0000024C	5820 F714		00000714	133 L R2,BOUND2 -> where to place the buffer
00000250	D20F 2000 F700	00000000	00000700	134 MVC 0(16,R2),TDATA1 Place the data

LOC	OBJECT CODE	ADDR1	ADDR2	STMT			
00000256	4130 0010		00000010	135	LA	R3,16	Length
0000025A	4D90 F318		00000318	136	BAS	R9,CHECKSUM	compute
0000025E	9013 F840		00000840	137	STM	R1,R3,RESULT5	Save test result regs
				138 *			
				139 *			
				140 *****			
				141 * TEST 6 *	Operand ends on a page boundary; len=NOT multiple of 4		
				142 *****			
				143 *			
00000262	5820 F718		00000718	144	L	R2,BOUND3	-> where to place the buffer
00000266	D20F 2000 F700	00000000	00000700	145	MVC	0(16,R2),TDATA1	Place the data
0000026C	4130 000D		0000000D	146	LA	R3,13	Length
00000270	4D90 F318		00000318	147	BAS	R9,CHECKSUM	compute
00000274	9013 F850		00000850	148	STM	R1,R3,RESULT6	Save test result regs
				149 *			
				150 *****			
				151 * TEST 7 *	Operand ends on a page boundary+2; len=multiple of 4		
				152 *****			
				153 *			
00000278	5820 F71C		0000071C	154	L	R2,BOUND4	-> where to place the buffer
0000027C	D20F 2000 F700	00000000	00000700	155	MVC	0(16,R2),TDATA1	Place the data
00000282	4130 0010		00000010	156	LA	R3,16	Length
00000286	4D90 F318		00000318	157	BAS	R9,CHECKSUM	compute
0000028A	9013 F860		00000860	158	STM	R1,R3,RESULT7	Save test result regs
				159 *			
				160 *			
				161 *****			
				162 * TEST 8 *	Operand ends on a page boundary+2; len=NOT multiple of 4		
				163 *****			
				164 *			
0000028E	5820 F720		00000720	165	L	R2,BOUND5	-> where to place the buffer
00000292	D20F 2000 F700	00000000	00000700	166	MVC	0(16,R2),TDATA1	Place the data
00000298	4130 000D		0000000D	167	LA	R3,13	Length
0000029C	4D90 F318		00000318	168	BAS	R9,CHECKSUM	compute
000002A0	9013 F870		00000870	169	STM	R1,R3,RESULT8	Save test result regs
				170 *			
				171 *****			
				172 * TEST 9 *	Operand crosses multiple pages		
				173 *****			
				174 *			
000002A4	9825 F724		00000724	175	LM	R2,R5,AREA	Load multi-page area ptrs
000002A8	0E24			176	MVCL	R2,R4	Pad the buffer area
				177 *			
000002AA	5820 F724		00000724	178	L	R2,AREA	-> multipage buffer
000002AE	5830 F734		00000734	179	L	R3,TEST9LEN	Length to checksum
000002B2	4D90 F318		00000318	180	BAS	R9,CHECKSUM	compute
000002B6	9013 F880		00000880	181	STM	R1,R3,RESULT9	Save test result regs
				182 *			
				183 **	Verify correct results...		
				184 *			
000002BA	D50B F368 F800	00000368	00000800	185	CLC	GRESULT1,RESULT1	
000002C0	4770 F330		00000330	186	BNE	BAD99	

LOC	OBJECT CODE	ADDR1	ADDR2	STMT
000002C4	D50B F374 F810	00000374	00000810	187 CLC GRESULT2,RESULT2
000002CA	4770 F330		00000330	188 BNE BAD99
000002CE	D50B F380 F820	00000380	00000820	189 CLC GRESULT3,RESULT3
000002D4	4770 F330		00000330	190 BNE BAD99
000002D8	D50B F38C F830	0000038C	00000830	191 CLC GRESULT4,RESULT4
000002DE	4770 F330		00000330	192 BNE BAD99
000002E2	D50B F398 F840	00000398	00000840	193 CLC GRESULT5,RESULT5
000002E8	4770 F330		00000330	194 BNE BAD99
000002EC	D50B F3A4 F850	000003A4	00000850	195 CLC GRESULT6,RESULT6
000002F2	4770 F330		00000330	196 BNE BAD99
000002F6	D50B F3B0 F860	000003B0	00000860	197 CLC GRESULT7,RESULT7
000002FC	4770 F330		00000330	198 BNE BAD99
00000300	D50B F3BC F870	000003BC	00000870	199 CLC GRESULT8,RESULT8
00000306	4770 F330		00000330	200 BNE BAD99
0000030A	D50B F3C8 F880	000003C8	00000880	201 CLC GRESULT9,RESULT9
00000310	4770 F330		00000330	202 BNE BAD99
				203 *
00000314	B2B2 F338		00000338	204 LPSWE GOODPSW load SUCCESS disabled wait PSW
				205 *
				206 *-- CKSM routine used by tests
				207 *
00000318	1B11	00000318	00000001	208 CHECKSUM EQU * Init checksum accum
				209 SR R1,R1
				210 *
0000031A	B241 0012	0000031A	00000001	211 INVOKE EQU * Compute checksum
0000031E	4740 F32C		0000032C	212 CKSM R1,R2 CC=1 SHOULD NEVER HAPPEN
00000322	4720 F32C		0000032C	213 BC 4,BADCC CC=2 SHOULD NEVER HAPPEN
00000326	4710 F31A		0000031A	214 BC 2,BADCC Restart the checksum
0000032A	07F9			215 BC 1,INVOKE Return if CC=0
				216 BR R9
				217 *
0000032C	B2B2 F348		00000348	218 BADCC LPSWE BADCCPSW Stop on invalid CKSUM CC
00000330	B2B2 F358		00000358	219 BAD99 LPSWE BAD99PSW Stop on invalid CKSUM result
				220 *
00000338				221 DS 0D Ensure correct alignment for psw
00000338	00020000 00000000			222 GOODPSW DC X'0002000000000000',A(0,0) Normal end - disabled wait
00000348	00020000 00000000			223 BADCCPSW DC X'0002000000000000',XL4'00',X'000BADCC' Abnormal end
00000358	00020000 00000000			224 BAD99PSW DC X'0002000000000000',XL4'00',X'00099BAD' Abnormal end
				225 *
				226 *
00000368	99DE2265 00000710			227 GRESULT1 DC XL12'99DE22650000071000000000'
00000374	99003366 0000070D			228 GRESULT2 DC XL12'990033660000070D00000000'
00000380	99DE2265 0000300B			229 GRESULT3 DC XL12'99DE22650000300B00000000'
0000038C	99003366 00003008			230 GRESULT4 DC XL12'990033660000300800000000'
00000398	99DE2265 00003000			231 GRESULT5 DC XL12'99DE22650000300000000000'
000003A4	99003366 00003000			232 GRESULT6 DC XL12'990033660000300000000000'
000003B0	99DE2265 00003002			233 GRESULT7 DC XL12'99DE22650000300200000000'
000003BC	99003366 00003002			234 GRESULT8 DC XL12'990033660000300200000000'
000003C8	E1E1E1E1 0000BFF8			235 GRESULT9 DC XL12'E1E1E1E10000BFF800000000'
				236 *
				237 *
				238 *

LOC	OBJECT CODE	ADDR1	ADDR2	STMT	
000003D4		000003D4	00000700	239	ORG STRTLABL+X'700'
				240	*
00000700	00112233			241	TDATA1 DC X'00112233' Buffer data to be checksummed
00000704	44556677			242	DC X'44556677'
00000708	8899AABB			243	DC X'8899AABB'
0000070C	CCDDEEFF			244	DC X'CCDDEEFF'
				245	*
00000710	00002FFB			246	BOUND1 DC X'00002FFB' -> data crosses boundary
00000714	00002FF0			247	BOUND2 DC X'00002FF0' -> data ends at boundary
00000718	00002FF3			248	BOUND3 DC X'00002FF3' -> data ends at boundary
0000071C	00002FF2			249	BOUND4 DC X'00002FF2' -> data ends at boundary+2
00000720	00002FF5			250	BOUND5 DC X'00002FF5' -> data ends at boundary+2
				251	*
00000724	00004000			252	AREA DC X'00004000' multi=page area
00000728	00010000			253	AREALEN DC A(4096*16) Size of multi=page area
0000072C	00000000			254	ZERO DC A(0)
00000730	87000000			255	PAD DC X'87000000' MVCL pad char
00000734	00007FF8			256	TEST9LEN DC F'32760' Length to checksum test 9
				257	*
				258	*
				259	*
				260	* Locations for results
				261	*
				262	* Result fields are kept on 16-byte boundaries to more easily
				263	* track their assembled offsets for use in the .tst script.
				264	*
				265	* offset
00000738		00000738	00000800	266	ORG STRTLABL+X'800' 8xx
00000800	00000000 00000000			267	RESULT1 DS 4F 00 Register results test 1
00000810	00000000 00000000			268	RESULT2 DS 4F 10 Register results test 2
00000820	00000000 00000000			269	RESULT3 DS 4F 20 Register results test 3
00000830	00000000 00000000			270	RESULT4 DS 4F 30 Register results test 4
00000840	00000000 00000000			271	RESULT5 DS 4F 40 Register results test 5
00000850	00000000 00000000			272	RESULT6 DS 4F 50 Register results test 6
00000860	00000000 00000000			273	RESULT7 DS 4F 60 Register results test 7
00000870	00000000 00000000			274	RESULT8 DS 4F 70 Register results test 8
00000880	00000000 00000000			275	RESULT9 DS 4F 80 Register results test 9
				276	*
				277	END

MACRO DEFN REFERENCES

No defined macros

DESC	SYMBOL	SIZE	POS	ADDR
------	--------	------	-----	------

Entry: 0

Image	IMAGE	2192	000-88F	000-88F
Region		2192	000-88F	000-88F
CSECT	CKSM001	2192	000-88F	000-88F

STMT

FILE NAME

```
1 c:\Users\Fish\Documents\Visual Studio 2008\Projects\MyProjects\ASMA-0\str-001-cksm\str-001-cksm.asm
```

```
** NO ERRORS FOUND **
```